

Long Distance Knife and Axe rules

Long distance Same rules for knives and axes. Whether a throw is valid is decided analogously to the counting rules. The target is a circle with a diameter of 1m. The goal is to achieve a stick in this circle from the farthest distance. The minimum distance to the target is 4m. From here, areas of 3m in length follow (that is, 4-7m, 7- 10m, 10-13m,...). The contestant chooses a distance in the first area, from here he has 3 throws (there are no test throws). If he achieves a stick, he may proceed back further away from the target and has again 3 throws. He may go back at most into the next area. The procedure ends if 3 throws are unsuccessful; The distance achieved will be noted, measured to the centimetre. The areas only concern the measuring of the distance, not the throw itself (for example, it is allowed to throw from a distance of 6.99m even though one stands in two areas at once). After the first throw in an area, it is forbidden to go back to an area closer to the target. As a further restriction, once a distance is chosen, for the current 3 throws the contestant may change the distance only within the 2m-range of 1m towards and away from the target.