

# No Spin Rules and Regulations

**No-Spin Precision Knife Throwing The Goal** 1.1 Precision event testing the knife throwing skills using a specific throwing technique: "No Spin". 1.2 This is a combined event for women and men.

**The Throw** 2.1 The knife is to be held by the handle for throwing, and after release the knife may rotate (end-over-end, on lateral axis) for at most 180 degrees before sticking. **The Knives** 3.1 Only knives are to be thrown in this no-spin event. 3.2 For this no-spin event, the lower bound restrictions for a throwing knife from the standard rules do not apply. 3.3 A knife can not be a no-spin throwing knife for this event if it fails any of the following preconditions: - Minimum weight 195g. - Has clearly distinctive blade and handle. - Blade comprises at least 30% of the total length. - Width at least 2cm for a stretch of at least 5cm (anywhere on the knife). 3.4 The event tests the mastery of specific throwing techniques. Therefore the following limitations are imposed: - Prohibited are all devices stabilising the flight, such as feathers, wings or ribbons. - Prohibited are throwing aids such as Atlatl spear throwers, slings, or strings that impart rotation. The throwing aids include the Spanish Gyro throwing knives. Due to a number of factors (finger acting as spear thrower, stabilising rotation along the longitudinal axis), those throwing knives fly with the tip steadily pointing towards the target, thus reliably sticking independently of the distance or the skill of the thrower. 3.5 No-spin throwing knives will be marked with a "N" upon knife registration.

**Schedule** 4.1 This is a walk-back precision throwing event, as described in the standard rules. (Throwing knives may rebound from the target to the thrower. To avoid injuries, by giving enough time for safely stepping away, the minimum distance is set at 3m.) 4.2 The thrower does have one test throw per distance, thus a total of five test throws for this event. He signals to the arbiter once ready to start the scoring throws. 4.3 For clarification: A competitor's position may change during the throw motion.