

SNAXE (Snooker with Axe)

The target, a scaffold board could be used but a 9x4 timber is suggested for strength, attached upright to a sturdy frame.

The target face could be sprayed or painted on any part of the upright timber.

Using all the colours of snooker paint all colours the full width of the board as follows.

Red 7 inch in depth = 1 point.

Yellow 6 inch depth = 2 points.

Green 5 inch depth = 3 points.

Brown 4 inch depth = 4 points.

Blue 3 inch depth = 5 points.

Pink 2 inch depth = 6 points.

Black 1 inch depth = 7 points.

All colours shall have at least a 2 inch space in-between before the next colour starts.

Colours can be placed in an order of your choice.

The Game

Only one axe at a time is to be thrown from a distance no closer than 4 meters, this will be clearly marked.

The game is played in two parts, you have a chance to throw six axes beginning with Red, you must stick this first axe for this part of the game to continue.

After sticking Red you must nominate a colour for your next throw accumulating points on the way.

If you miss your first throw or any nominated colour this part of the game ends.

Part two of the game we throw colours in order of snooker starting yellow then green then brown then blue then pink and finally black, again accumulating points on the way, however if you should miss a colour in this half of the game you may continue till you have thrown at all colours. the game ends.

Rules and Concept by Paul Swain.